

# Aidan Stokes Resume

**Address:** UK, London **Contact Details:** Cell: (+44) 7827279857 **Email:** [aidanstokes39@gmail.com](mailto:aidanstokes39@gmail.com) **LinkedIn:** [/aidanstokes97](#) **Website:** [Aidan-Stokes](#) **Nationality:** US citizen **Availability:** Immediate

## Work Experience

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With four years of dedicated experience in the dynamic field of Game Design, supplemented by an additional four years of freelance engagements and personal game development projects, I bring a depth of knowledge and a commitment to excellence to every endeavor. My passion for games is not only a professional pursuit but a personal calling, as it resonates profoundly with my life's aspirations. I am driven by the desire to contribute meaningfully to the gaming landscape, drawing inspiration from the transformative experiences games have provided me since my formative years.

## Technical and Business Skills

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- **Skills:** 3D Asset Optimization, 3D Environment Design, 3D Asset Texturing, Blender, Substance Painter, 3DS Max, Substance Designer, Unity, After Effects, Premier Pro, Photoshop
- **Coding Languages:** C#, Unreal Engine, Unity, Zbrush, C++, Java

## Work Experience

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**VR Designer and Developer** **Forge Academy & Labs, Randburg** **Sep '22 - Sep '24**

- I am an all-round in-house 3D asset and environmental graphic designer, motion graphics artist and Unity VR developer for the company helping with any and all creative work.

**Game Asset Creator - Contract** **The Boiler Room, Randburg** **Jul '22 – Sep '22**

- Worked as a short-term contract game asset creator, making optimized assets for mining companies and industry in Unity for VR induction and Safety games. The respective companies I made assets for include:
- Sibanye-Stillwater, AngloGold, Ashanti Limited, Harmony Gold, Wood Chemicals SA (Pty) Ltd

**Junior 3D Game Designer** **Mortimer Harvey - The House of Resonance, Johannesburg** **Apr '21 – Jul '22**

- Worked as a 3D game asset artist and multi-media designer. The jobs and companies I worked with:
- Old Mutual (Bank), Teknomica, Everyday Gr8s Campaign, Saving Sofia

## Portfolio

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<https://aidan-stokes.com>

## Educational Qualifications

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**UX Design Institute, Dublin** **2024**

UX Design Institute, Dublin **Dublin, Ireland**

- Completed a UX and UI certificate online with the UX Design Institute based in Dublin as a part of my upskilling.

**Vega Bordeaux, International Institute of Education** **2020**

Certificate in Fine Arts **Johannesburg, South Africa**

- As part of my bachelor's, we had a separate module in my degree that issued a certificate in Fine Arts upon completion.

**Vega Bordeaux, International Institute of Education** **Jan '17 - Dec '20**

Bachelor of Computer Science (BCIS) **Johannesburg, South Africa**

- 2D animation, 3D animation, Unity Engine work, Principles of Game Design, Marketing, Research, AI machine learning, Backend engine development with Vulkan api, Fine arts
- Studied at the International Institute of Education (I.I.E.), focused on game design and development, where we learnt both the coding and design side of games. Subjects include Programming.

**\*\*\* Supporting Documents and References on Request \*\*\***

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